

Faculty of Computing, Engineering & Technology



***HND Level 2 Enrolment Handbook
Computer Science Awards
2009 – 2010***

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General Information

Entering Level 2

The details of the staff associated with the HND awards can be found on page 13 of this booklet.

This booklet is intended to provide you with information about the structure of your award during year two and the modules that you will be studying as core together with the recommended modules that can be chosen as options.

Timetables

You will usually need to develop your own timetable that is based upon the timetable information that can be found on the Faculty Web site (see page 13 for further details).

Start by finding out the attendance requirements for each module – usually one lecture and one tutorial / practical or two lectures and one tutorial / practical but it may be quite different.

Next, using a suitable grid for the days and one hour sessions, place the lectures first.

Now, place all of the available tutorial / practical sessions onto your grid ignoring only those which coincide with lecture times.

You should now have a grid with a large number of tutorial / practical sessions, some of which will probably be occupying the same time slot.

Finally, decide which tutorial / practical sessions you prefer.

A number of important issues to remember and consider carefully....

1. It is quite likely that the Faculty timetable will change.
The Faculty has a dedicated person that develops the timetable, it is a very challenging job. The development of the current timetable was started several months ago and was based upon projected figures. Only when we know exactly how many students have enrolled and how many have enrolled upon the various modules available can the timetable be finalised. Because of this you must assume that the timetable will be amended during the initial weeks of teaching, **it is your responsibility** to monitor the timetable system together with your email accounts and note any changes. Timetable changes affect both students and academics and the changes can be very frustrating for everyone – they are not undertaken lightly.
2. You may not be able to attend your preferred tutorial / practical session.
Some sessions will inevitably be more popular than others and are likely to be oversubscribed as there is a limit on the number of students that can attend any one session. You will often find that the earlier (9am) and later (4pm) sessions are less popular resulting in a more favourable staff / student ratio. Please be prepared to move, in some situations it may not be possible to change to a different session but if you can it may make way for someone else that cannot attend an alternative.
3. Capping
Some modules may be capped to a maximum number. In such situations the administrators will be working on a “first come, first served” basis. If a capped module has reached its maximum you will be asked to select a different module. To avoid the request you are advised to submit your module enrolment forms as soon as possible.
4. Changing modules
The University Regulations state that you are allowed to change none core modules at any time during the first two weeks of teaching. Should you wish to make any changes you are required to complete a form which is available from the Faculty Reception and consider any timetabling issues.

5. Changing awards
You may, if you wish, change awards – you should seek advice before doing so. Any changes will need to be academically approved.
6. Timetable clashes
You may find that some module combinations are not possible as their delivery (tutorials and lectures) occur at the same time and day. If it is just tutorials that overlap it should be possible to switch tutorial sessions (see item 2 above). If lectures overlap it is recommended that you choose a different module as it is highly unlikely that lectures can be moved.

Change of Personal Information

If at any time throughout the year you have any changes to the details that you have entered onto any of the forms associated with the enrolment process, please contact the HND Administrative staff who will help you to complete the necessary paperwork.

It is important that you inform us of any changes as quickly as possible, there have been instances where students have not informed the University resulting in important documents being sent to the wrong address.

Teaching

Teaching commences on Monday 28th September 2009.

Assessment

Most modules within the University will have more than one assessment element, this may be an assignment as well as an examination.

The pass mark is set at 40%. This means that your aggregate score must be 40% or above in order to achieve a pass. However, the regulations also state that you must achieve at least 30% for each of the assessment elements.

For example.....

A module has two assessment elements, each weighted at 50%. A student achieves 90% for the one element and 10% for the second. Whilst the average mark is 50% the student will be referred in the module as they have not achieved 30% for the second element.

Alternatively, a student that achieves 45% in each element will pass the module even though they have a lower aggregate score as they have surpassed the 30% mark in each of the elements.

If you are unsure of how this rule is applied to a particular module you should ask a member of the teaching staff for clarification.

Assessment Marking Conversion Chart

A chart that shows the relationship between percentages, grade points and HND Classifications is available on the Faculty web site.

http://www.fcet.staffs.ac.uk/current_students/grade_table.htm

HND Project

For those of you that are taking the HND Computing Project module, a meeting will be arranged to explain the procedure and requirements.

You will be notified of the date, time and location in due course by email.

You are required to attend this essential meeting.



HND COMPUTING SCIENCE – 30G58900

Family Name:		Registration number:	
Forenames:		University email address:	

**Section 1
CORE MODULES**

SEMESTER 1

SEMESTER 2

<i>Module Code</i>	<i>Module Title</i>	<i>Tutor's Initials</i>	<i>Module Code</i>	<i>Module Title</i>	<i>Tutor's Initials</i>
CE00820-2	Higher National Diploma Computing Project (covering both semesters)				
CE00838-2	System Development; Tools, Techniques and Methods		CE00873-2	Information Retrieval and Use	
	OPTION		CE00859-1	Object Oriented Programming Techniques	
	OPTION			OPTION	

**Section 2
OPTIONS**

You should choose such that at least two of the three options are Level 2 modules.

Select 2 Award Options, using the Computing Science: Award Option Table Level I

Select 1 General Option

This General Option module can be any university module at any level. However, those students who wish to complement their award should choose a module from the Recommended General Options lists.

Please complete the shaded boxes giving details of your choice.

SEMESTER 1

SEMESTER 2

<i>Module Code</i>	<i>Module Title</i>	<i>Module Code</i>	<i>Module Title</i>

REMEMBER: YOU MUST STUDY A TOTAL OF 4 MODULES IN SEMESTER 1 AND 4 MODULES IN SEMESTER 2.

I understand that I shall be entered for assessment in these modules and no others unless I amend my programme of studies with the consent of my Award Tutor.

Signature:

Date:

NB If you change modules subsequent to module registration, you must complete a module amendment form.

COMPUTING SCIENCE: Award Option Table Level I

Semester 1

CE00829-1 Introduction to Web Development
CE00840-2 Media for the Web
CE00843-2 Web Database Programming (**admission requirements**)
CE00399-2 Biometrics 1 (**admission requirements**)
CE00881-2 LAN Switching and WAN Networks (**admission requirements**)

Semester 2

CE00719-2 Multimedia Animation
CE00844-2 Web Media Programming (**admission requirements**)
CE00953-2 Web Application Development (**admission requirements**)
CE00952-2 Web Design (**admission requirements**)

RECOMMENDED GENERAL OPTIONS – LEVEL 1

Semester 1

CE00829-1 Introduction to Web Development
CE00398-1 Introduction to Security Technologies
CE00126-1 Introduction to Networking with LANs and WANs

Semester 2

CE00056-1 Introduction to Programming 3D Applications
CE00855-1 Introduction to Operating Systems
CE00857-1 Data Structures and Algorithms
CE00859-1 Object Oriented Programming Techniques
CE00868-1 Introduction to Forensic Tools and Techniques
CE00126-1 Introduction to Networking with LANs and WANs
CE00824-1 Introduction to Multimedia Development

RECOMMENDED GENERAL OPTIONS – LEVEL 2

Semester 1

CE00829-1 Introduction to Web Development
CE00398-1 Introduction to Security Technologies
CE00369-1 Introduction to Computer Games and Graphical Systems
CE61014-1 Maths and Stats for Computing Students
CE00367-1 Introductory Business Concepts
CE00881-2 LAN Switching and WAN Networks (**admission requirements**)
CE00840-2 Media for the Web
CE00375-2 Fundamentals of Mobile Computing
CE00314-2 Further Programming Concepts in C++ (**admission requirements**)
CE00843-2 Web Database Programming (**admission requirements**)
CE00527-2 Further Object Oriented Programming (**admission requirements**)¹
CE00399-2 Biometrics 1 (**admission requirements**)^{2,3}
CE00126-1 Introduction to Networking with LANs and WANs

Semester 2

CE00126-1 Introduction to Networking with LANs and WANs
CE00824-1 Introduction to Multimedia Development
CE00855-1 Introduction to Operating Systems
CE00370-1 Introduction to Artificial Intelligence
CE00861-2 Advanced Routing (**admission requirements**)⁴
CE00341-2 AI Methods (**admission requirements**)
CE00343-2 Software Development for Mobile Computing (**admission requirements**)
CE00373-2 Computer Systems: Low Level Techniques (**admission requirements**)²
CE00526-2 Concurrent Programming in C# (**admission requirements**)
CE00596-2 Investigating Operating Systems (**admission requirements**)
CE00719-2 Multimedia Applications
CE00352-2 System Programming & Computer Control (**admission requirements**)³
CE00376-2 Imaging and Special Effects (**admission requirements**)
CE00844-2 Web Media Programming (**admission requirements**)
CE00953-2 Web Application Development (**admission requirements**)
CE00952-2 Web Design (**admission requirements**)

¹ Not acceptable if planning to progress to Software Engineering Degree Top Up Scheme

² Not acceptable if planning to progress to Forensic Computing Degree Top Up Scheme

³ Not acceptable if planning to progress to Computer Science Degree Top Up Scheme

⁴ Not acceptable if planning to progress to Network Computing Degree Top Up Scheme

Undergraduate Modular Framework

Module Registration Form

Full Time/ Part Time
Academic Year 2009
YEAR 2



HND NETWORK COMPUTING – 30G11000

Family Name:		Registration number:	
Forenames:		University email address:	

**Section 1
CORE MODULES**

SEMESTER 1

<i>Module Code</i>	<i>Module Title</i>
CE00820-2	Higher National Diploma Computing Project (covering both semesters)
CE00838-2	System Development; Tools, Techniques and Methods
CE00881-2	LAN Switching and WAN Networks
	OPTION

SEMESTER 2

<i>Module Code</i>	<i>Module Title</i>
CE00873-2	Information Retrieval and Use
CE00917-2	Router Security Technologies
	OPTION

**Section 2
OPTIONS**

You should choose such that at least one of the two Options is a Level 2 module.

Select 1 Award Option, using the Network Computing: Award Option Table Level I

Select 1 General Option

This General Option module can be any university module at level two. However, those students who wish to complement their award should choose a module from the Recommended General Options Lists.

Please complete the shaded box giving details of your choice.

SEMESTER 1

<i>Module Code</i>	<i>Module Title</i>

SEMESTER 2

<i>Module Code</i>	<i>Module Title</i>

REMEMBER: YOU MUST STUDY A TOTAL OF 4 MODULES IN SEMESTER 1 AND 4 MODULES IN SEMESTER 2.

I understand that I shall be entered for assessment in these modules and no others unless I amend my programme of studies with the consent of my Award Tutor.

Signature:

Date:

NB If you change modules subsequent to module registration, you must complete a module amendment form.

NETWORK COMPUTING: Award Option Table Level I

Semester 1

CE00829-1 Introduction to Web Development
CE00840-2 Media for the Web
CE00399-2 Biometrics 1 (**admission requirements**)
CE00881-2 LAN Switching and WAN Networks (**admission requirements**)
CE00843-2 Web Database Programming (**admission requirements**)

Semester 2

CE00719-2 Multimedia Animation

RECOMMENDED GENERAL OPTIONS – LEVEL 1

Semester 1

CE00829-1 Introduction to Web Development
CE00398-1 Introduction to Security Technologies
CE00126-1 Introduction to Networking with LANs and WANs

Semester 2

CE00056-1 Introduction to Programming 3D Applications
CE00855-1 Introduction to Operating Systems
CE00857-1 Data Structures and Algorithms
CE00859-1 Object Oriented Programming Techniques
CE00868-1 Introduction to Forensic Tools and Techniques
CE00126-1 Introduction to Networking with LANs and WANs
CE00824-1 Introduction to Multimedia Development

RECOMMENDED GENERAL OPTIONS – LEVEL 2

Semester 1

CE00829-1 Introduction to Web Development
CE00398-1 Introduction to Security Technologies
CE00369-1 Introduction to Computer Games and Graphical Systems
CE61014-1 Maths and Stats for Computing Students
CE00367-1 Introductory Business Concepts
CE00881-2 LAN Switching and WAN Networks (**admission requirements**)
CE00840-2 Media for the Web
CE00375-2 Fundamentals of Mobile Computing
CE00314-2 Further Programming Concepts in C++ (**admission requirements**)
CE00843-2 Web Database Programming (**admission requirements**)
CE00527-2 Further Object Oriented Programming (**admission requirements**)⁵
CE00399-2 Biometrics 1 (**admission requirements**)^{6,7}
CE00126-1 Introduction to Networking with LANs and WANs

Semester 2

CE00126-1 Introduction to Networking with LANs and WANs
CE00824-1 Introduction to Multimedia Development
CE00855-1 Introduction to Operating Systems
CE00370-1 Introduction to Artificial Intelligence
CE00861-2 Advanced Routing (**admission requirements**)⁸
CE00341-2 AI Methods (**admission requirements**)
CE00343-2 Software Development for Mobile Computing (**admission requirements**)
CE00373-2 Computer Systems: Low Level Techniques (**admission requirements**)²
CE00526-2 Concurrent Programming in C# (**admission requirements**)
CE00596-2 Investigating Operating Systems (**admission requirements**)
CE00719-2 Multimedia Applications
CE00352-2 System Programming & Computer Control (**admission requirements**)³
CE00376-2 Imaging and Special Effects (**admission requirements**)
CE00844-2 Web Media Programming (**admission requirements**)
CE00953-2 Web Application Development (**admission requirements**)
CE00952-2 Web Design (**admission requirements**)

Undergraduate Modular Framework

⁵ Not acceptable if planning to progress to Software Engineering Degree Top Up Scheme

⁶ Not acceptable if planning to progress to Forensic Computing Degree Top Up Scheme

⁷ Not acceptable if planning to progress to Computer Science Degree Top Up Scheme

⁸ Not acceptable if planning to progress to Network Computing Degree Top Up Scheme

Module Registration Form

Full Time/ Part Time
Academic Year 2009
Year 2



HND SOFTWARE ENGINEERING – 30G53000

Family Name:		Registration number:	
Forenames:		University email address:	

**Section 1
CORE MODULES**

SEMESTER 1

SEMESTER 2

<i>Module Code</i>	<i>Module Title</i>	<i>Module Code</i>	<i>Module Title</i>
CE00820-2	Higher National Diploma Computing Project (covering both semesters)		
CE00838-2	System Development; Tools, Techniques and Methods	CE00873-2	Information Retrieval and Use
CE00314-2	Further Programming Concepts in C++	CE00550-1	Computer and Multimedia Hardware Systems
	OPTION		OPTION

**Section 2
OPTIONS**

You should choose such that at least one of the two options is a level 2 module.

Select 1 Award Option, using the Software Engineering: Award Option List Level I

Select 1 General Option

This General Option module can be any university module at any level. However, those students who wish to complement their award should choose module from the Recommended General Option Lists.

Please complete the shaded box giving details of your choice.

SEMESTER 1

SEMESTER 2

<i>Module Code</i>	<i>Module Title</i>	<i>Module Code</i>	<i>Module Title</i>

REMEMBER: YOU MUST STUDY A TOTAL OF 4 MODULES IN SEMESTER 1 AND 4 MODULES IN SEMESTER 2.

I understand that I shall be entered for assessment in these modules and no others unless I amend my programme of studies with the consent of my Award Tutor.

Signature: Date:

NB If you change modules subsequent to module registration, you must complete a module amendment form.

SOFTWARE ENGINEERING: Award Option List Level I

Semester 1

CE00840-2 Media for the Web
CE00843-2 Web Database Programming (**admission requirements**)
CE00527-2 Further Object Oriented Programming (**admission requirements**)
CE00399-2 Biometrics 1 (**admission requirements**)

Semester 2

CE00719-2 Multimedia Animation
CE00844-2 Web Media Programming

RECOMMENDED GENERAL OPTIONS – LEVEL 1

Semester 1

CE00829-1 Introduction to Web Development
CE00398-1 Introduction to Security Technologies
CE00126-1 Introduction to Networking with LANs and WANs

Semester 2

CE00056-1 Introduction to Programming 3D Applications
CE00855-1 Introduction to Operating Systems
CE00857-1 Data Structures and Algorithms
CE00859-1 Object Oriented Programming Techniques
CE00868-1 Introduction to Forensic Tools and Techniques
CE00126-1 Introduction to Networking with LANs and WANs
CE00824-1 Introduction to Multimedia Development

RECOMMENDED GENERAL OPTIONS – LEVEL 2

Semester 1

CE00829-1 Introduction to Web Development
CE00398-1 Introduction to Security Technologies
CE00369-1 Introduction to Computer Games and Graphical Systems
CE61014-1 Maths and Stats for Computing Students
CE00367-1 Introductory Business Concepts
CE00881-2 LAN Switching and WAN Networks (**admission requirements**)
CE00840-2 Media for the Web
CE00375-2 Fundamentals of Mobile Computing
CE00314-2 Further Programming Concepts in C++ (**admission requirements**)
CE00843-2 Web Database Programming (**admission requirements**)
CE00527-2 Further Object Oriented Programming (**admission requirements**)⁹
CE00399-2 Biometrics 1 (**admission requirements**)^{10 11}
CE00126-1 Introduction to Networking with LANs and WANs

Semester 2

CE00126-1 Introduction to Networking with LANs and WANs
CE00824-1 Introduction to Multimedia Development
CE00855-1 Introduction to Operating Systems
CE00370-1 Introduction to Artificial Intelligence
CE00861-2 Advanced Routing (**admission requirements**)¹²
CE00341-2 AI Methods (**admission requirements**)
CE00343-2 Software Development for Mobile Computing (**admission requirements**)
CE00373-2 Computer Systems: Low Level Techniques (**admission requirements**)²
CE00526-2 Concurrent Programming in C# (**admission requirements**)
CE00596-2 Investigating Operating Systems (**admission requirements**)
CE00719-2 Multimedia Applications
CE00352-2 System Programming & Computer Control (**admission requirements**)³
CE00376-2 Imaging and Special Effects (**admission requirements**)
CE00844-2 Web Media Programming (**admission requirements**)
CE00953-2 Web Application Development (**admission requirements**)
CE00952-2 Web Design (**admission requirements**)

⁹ Not acceptable if planning to progress to Software Engineering Degree Top Up Scheme

¹⁰ Not acceptable if planning to progress to Forensic Computing Degree Top Up Scheme

¹¹ Not acceptable if planning to progress to Computer Science Degree Top Up Scheme

¹² Not acceptable if planning to progress to Network Computing Degree Top Up Scheme



HND COMPUTER GAMES PROGRAMMING – 30G20000

Family Name:		Registration number:	
Forenames:		University email address:	

**Section 1
CORE MODULES**

SEMESTER 1

SEMESTER 2

<i>Module Code</i>	<i>Module Title</i>	<i>Module Code</i>	<i>Module Title</i>
CE00820-2	Higher National Diploma Computing Project (covering both semesters)		
CE00838-2	System Development; Tools, Techniques and Methods	CE00873-2	Information Retrieval and Use
CE00849-2	Further Programming for 3D Applications	CE00851-2	Programming Physics & AI Engines for Games
CE00842-1	Hardware, Software Systems and Graphics		OPTION

**Section 2
OPTIONS**

Select 1 General Option

This General Option module can be any university module at any level. However, those students wishing to complement their award should choose a module from the Recommended General Option List – Level 2.

Please complete the shaded box giving details of your choice.

SEMESTER 2

<i>Module Code</i>	<i>Module Title</i>

REMEMBER: YOU MUST STUDY A TOTAL OF 4 MODULES IN SEMESTER 1 AND 4 MODULES IN SEMESTER 2.

I understand that I shall be entered for assessment in these modules and no others unless I amend my programme of studies with the consent of my Award Tutor.

Signature:

Date:

NB If you change modules subsequent to module registration, you must complete a module amendment form.

RECOMMENDED GENERAL OPTIONS – LEVEL 2

Semester 2

CE00126-1 Introduction to Networking with LANs and WANs
CE00824-1 Introduction to Multimedia Development
CE00855-1 Introduction to Operating Systems
CE00370-1 Introduction to Artificial Intelligence
CE00861-2 Advanced Routing (**admission requirements**)¹³
CE00341-2 AI Methods (**admission requirements**)
CE00343-2 Software Development for Mobile Computing (**admission requirements**)
CE00373-2 Computer Systems: Low Level Techniques (**admission requirements**)²
CE00526-2 Concurrent Programming in C# (**admission requirements**)
CE00596-2 Investigating Operating Systems (**admission requirements**)
CE00719-2 Multimedia Applications
CE00352-2 System Programming & Computer Control (**admission requirements**)³
CE00376-2 Imaging and Special Effects (**admission requirements**)
CE00844-2 Web Media Programming (**admission requirements**)
CE00953-2 Web Application Development (**admission requirements**)
CE00952-2 Web Design (**admission requirements**)

¹³ Not acceptable if planning to progress to Network Computing Degree Top Up Scheme



HND FORENSIC COMPUTING – 30G11100

Family Name:		Registration number:	
Forenames:		University email address:	

**Section 1
 Core Modules**

SEMESTER 1

SEMESTER 2

<i>Module Code</i>	<i>Module Title</i>	<i>Module Code</i>	<i>Module Title</i>
CE00820-2	Higher National Diploma Computing Project (covering both semesters)		
CE00838-2	System Development; Tools, Techniques and Methods	CE00873-2	Information Retrieval and Use
CE00884-2	Data Recovery, Tracing and Evidence Gathering in Computer Systems	CE00804-2	Hardware, Software Systems and Networks
CE00842-1	Hardware, Software Systems and Graphics		OPTION

**Section 2
 OPTIONS**

Select 1 General Option

This General Option module can be any university module at level two. However, students wishing to complement their award should choose a module from the Recommended General Option list – Level 2.

Please complete the shaded box giving details of your choice.

SEMESTER 2

<i>Module Code</i>	<i>Module Title</i>

REMEMBER: YOU MUST STUDY A TOTAL OF 4 MODULES IN SEMESTER 1 AND 4 MODULES IN SEMESTER 2.

I understand that I shall be entered for assessment in these modules and no others unless I amend my programme of studies with the consent of my Award Tutor.

Signature: Date:
 NB If you change modules subsequent to module registration, you must complete a module amendment form.

RECOMMENDED GENERAL OPTIONS – LEVEL 2

Semester 2

CE00126-1 Introduction to Networking with LANs and WANs
CE00824-1 Introduction to Multimedia Development
CE00855-1 Introduction to Operating Systems
CE00370-1 Introduction to Artificial Intelligence
CE00861-2 Advanced Routing (**admission requirements**)¹⁴
CE00341-2 AI Methods (**admission requirements**)
CE00343-2 Software Development for Mobile Computing (**admission requirements**)
CE00373-2 Computer Systems: Low Level Techniques (**admission requirements**)²
CE00526-2 Concurrent Programming in C# (**admission requirements**)
CE00596-2 Investigating Operating Systems (**admission requirements**)
CE00719-2 Multimedia Applications
CE00352-2 System Programming & Computer Control (**admission requirements**)³
CE00376-2 Imaging and Special Effects (**admission requirements**)
CE00844-2 Web Media Programming (**admission requirements**)
CE00953-2 Web Application Development (**admission requirements**)
CE00952-2 Web Design (**admission requirements**)

¹⁴ Not acceptable if planning to progress to Network Computing Degree Top Up Scheme

Useful contacts and resources

HND Computer Science Scheme Director

Room / Telephone No.

Email

David Hodgkiss

K217 / 01785 353447

d.d.hodgkiss@staffs.ac.uk

HND Administrators

Room / Telephone No.

Email

Kath Shenton (Mon – Wed)

Rachel Jardine (Wed – Fri)

K266 / 01785 353436

hndcadmin@staffs.ac.uk

Student Advisors

Janice Kalisz

Room / Telephone No.

Email

K232 / 01785 353345

j.c.kalisz@staffs.ac.uk

Rose Arnold

Room / Telephone No.

Email

K228 / 01785 353625

r.e.arnold@staffs.ac.uk

Web site for further information

http://www.staffs.ac.uk/faculties/comp_eng_tech/new_students/stusupp.jsp

Student Timetables

FCETè

Current Students - Staffordè

Timetablesè

HNDè

URLs

HND information / Award Handbook / Module Specifications

http://www.staffs.ac.uk/faculties/comp_eng_tech/about_the_faculty/currstu.jsp

Module Timetable & Attendance

http://www.fcet.staffs.ac.uk/timetable/module_attendance.htm

Academic Calendar

Important

On the following page you will find a copy of this year's calendar. Do not underestimate the importance of this calendar

When planning any activities you must take into account this calendar as it is your responsibility to make yourself available to attend lectures, tutorials, examinations.

For example, it will not be acceptable to claim extenuating circumstances for missing an examination because you were on holiday or working.

Don't forget that this applies to referrals as well as the main teaching / assessment periods.

2009 – 10	Standard Undergraduate Calendar	
21-Sep-09	Induction Week	
28-Sep-09	Teaching Block 1 12 weeks	
05-Oct-09		
12-Oct-09		
19-Oct-09		
26-Oct-09		
02-Nov-09		
09-Nov-09		
16-Nov-09		
23-Nov-09		
30-Nov-09		
07-Dec-09		
14-Dec-09		
21-Dec-09	Non-teaching time 3 weeks	
28-Dec-09		
04-Jan-10		
11-Jan-10	Assessment	
18-Jan-10	Teaching Block 2 10 weeks	
25-Jan-10		
01-Feb-10		
08-Feb-10		
15-Feb-10		
22-Feb-10		
01-Mar-10		
08-Mar-10		
15-Mar-10		
22-Mar-10		
29-Mar-10	Non-teaching time 2 weeks	
05-Apr-10	Teaching Block 2 2 weeks	
12-Apr-10		
19-Apr-10	Revision week	
26-Apr-10	Assessment	
03-May-10		
10-May-10		
17-May-10	Marking/Assessment processing	
24-May-10		
31-May-10		
07-Jun-10		
14-Jun-10		
21-Jun-10		
28-Jun-10		Results / counselling
05-Jul-10		Award Ceremonies
12-Jul-10		
19-Jul-10		
26-Jul-10	Reassessment	
02-Aug-10		
09-Aug-10		
16-Aug-10	Marking/Assessment Processing	
23-Aug-10		
30-Aug-10		
06-Sep-10		
13-Sep-10	Results / Counselling	