

## Editing – How to get started

Once your Story or series of images have been recorded using your camera, it is time to Edit: to add the finishing touches that give videos the professional 'look'.

On almost all Windows Computers you will have free editing software as part of your package. This software is called Windows Movie Maker.

This brief step – by – step guide should help you get started:

Firstly, load the Windows Movie Maker software on your computer. You can find it in the Start Menu.

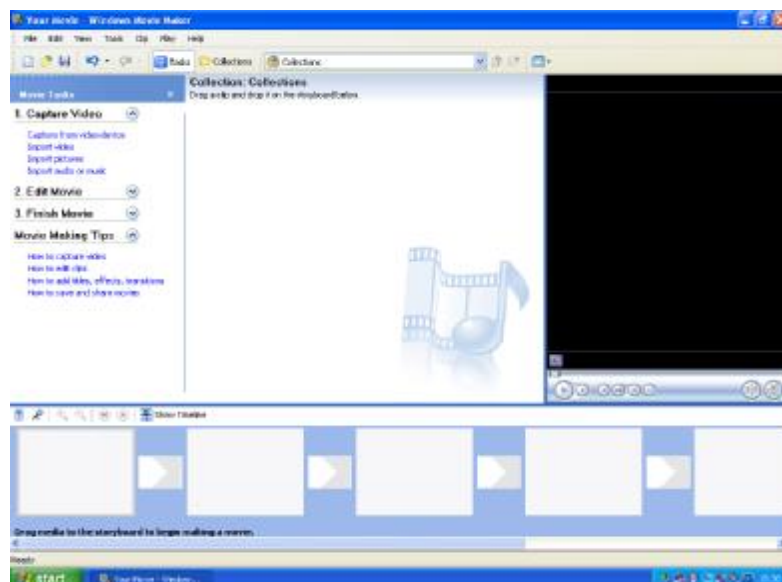
Then connect your camera to the computer using the cables provided (usually mini DV -to- USB cables)

Movie Maker should recognise your camera as a new piece of hardware and open a help window on screen asking you if you would like to capture your recorded footage. Click Yes.

Capturing your footage is allowing the computer to make a digital copy of your video. With this copy you can edit your film, cutting and deleting bits as you see fit, without destroying any of the video on your tape. Your tape will still be intact.

The editing software even has built in Help tabs and guides to assist first time users:

### Windows Movie Maker



#### 1. Capture Video

- Capture from video device
- Import video
- Import pictures
- Import audio or music

#### 2. Edit Movie

#### 3. Finish Movie

#### Movie Making Tips

- How to capture video
- How to edit clips
- How to add titles, effects, transitions
- How to save and share movies

With this software you can splice your footage into sections, choosing the best bits to take forward into your finished video. You can arrange these sections or clips any way you wish, adding effects and transitions as you go. The commands and controls are kept simple, following the 'click', 'double click' and 'drag and drop' functions of most Windows programmes. There are countless tutorial videos on the Internet that will give you far more insight into this editing software, allowing you to create a mini-masterpiece of film.

The best way forward, just like when using the cameras, is to experiment and play. You'll be surprised how quickly you learn to edit just by trial and error. The software packages available are designed to work to suit you, the user, so relax and have fun!